Grenswaarde Controlle

Package: Controller

Class: Pulbic\_Objective\_Card\_Controller

Lijn: 23 – 32

Code om te testen: Cards.size() >= 3

|  |  |  |  |
| --- | --- | --- | --- |
|  | 2 | 3 | 4 |
| Cards.size() >= 3 |  | x | x |
| Cards.size() > 3 |  |  | x |
| Cards.size() <= 3 | x | x |  |
| Cards.size() < 3 | x |  |  |
| Cards.size() == 3 |  | x |  |
| Cards.size() != 3 | x |  | x |
| Lichte variant |  | x | x |
| Normale variant | x | x | x |

Pairwise testing

Package: controller

Class ToolCard\_Controller

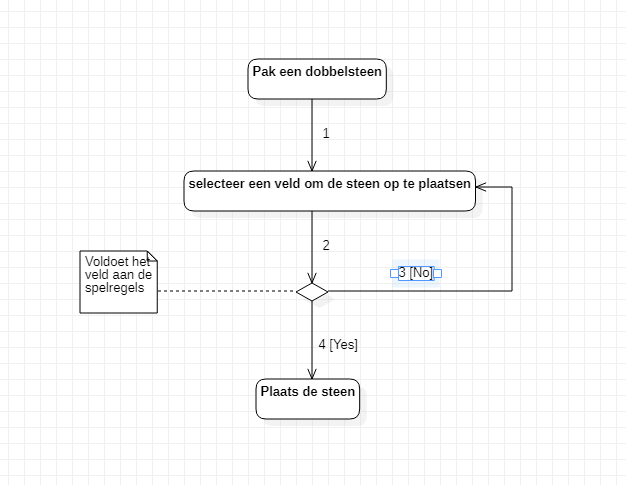
Lijn: 531

if (this.receiver.getSquare().getValue() == 0|| this.receiver.getSquare().getValue() == dice.valueProperty().getValue()) {

|  |  |  |
| --- | --- | --- |
| Parameter |  |  |
| this.receiver.getSquare().getValue() == 0 | True | False |
| this.receiver.getSquare().getValue() == dice.valueProperty().getValue()) | True | False |

|  |  |
| --- | --- |
| this.receiver.getSquare().getValue() == 0 | this.receiver.getSquare().getValue() == dice.valueProperty().getValue()) |
| True | True |
| False | True |
| True | False |
| False | False |

ProcesCyclusTesting



|  |  |  |  |
| --- | --- | --- | --- |
| Knooppunt | Inkomend | Uitgaand | Combinaties |
| Pak een steen | - | 1 | 1 |
| Selecteer een veld | 1,3 | 2 | 1-2 |
| Plaats een steen | 4 | - | 4 |

Test route: 1,2,3,4